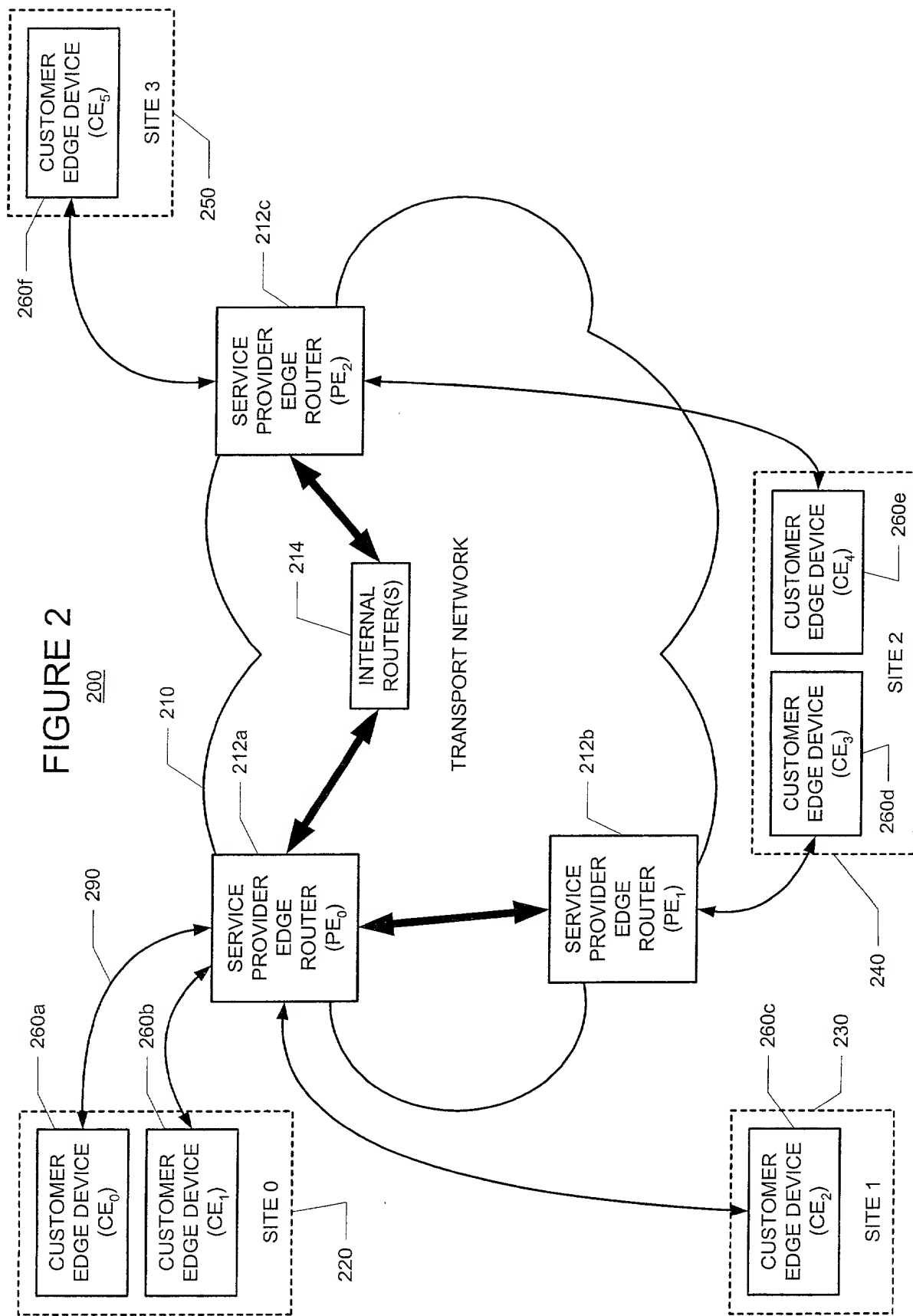


FIGURE 1

FIGURE 2



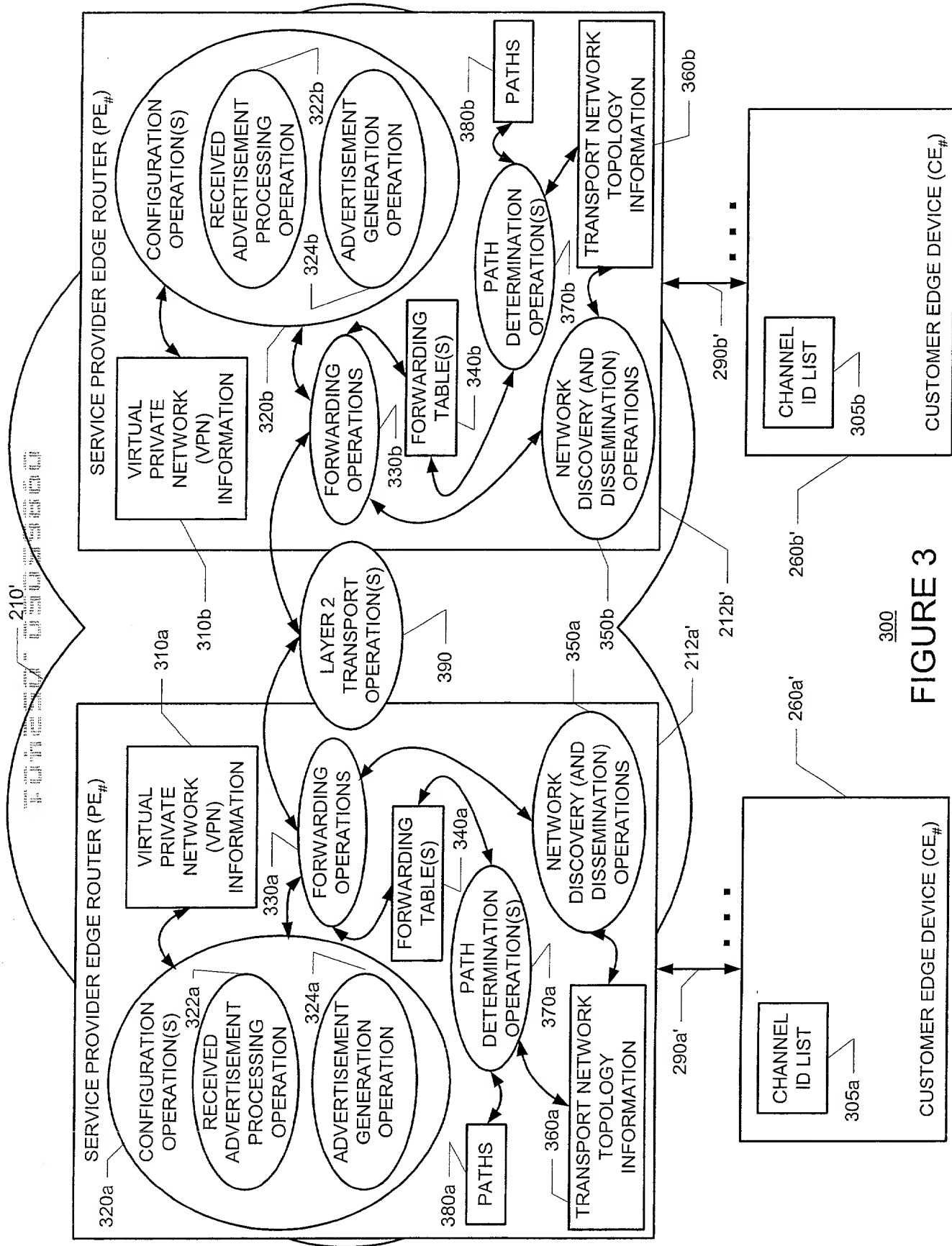


FIGURE 3

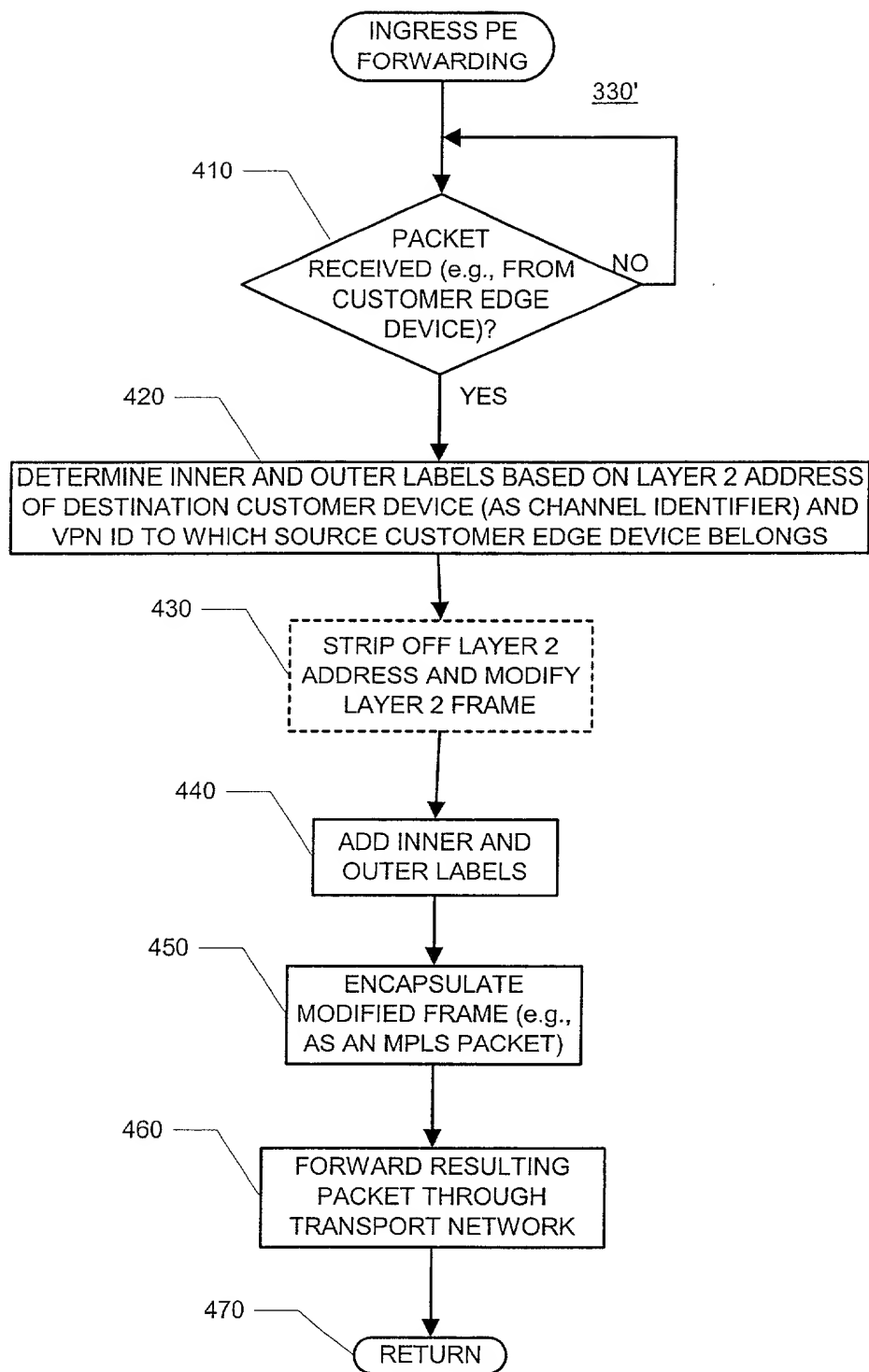


FIGURE 4

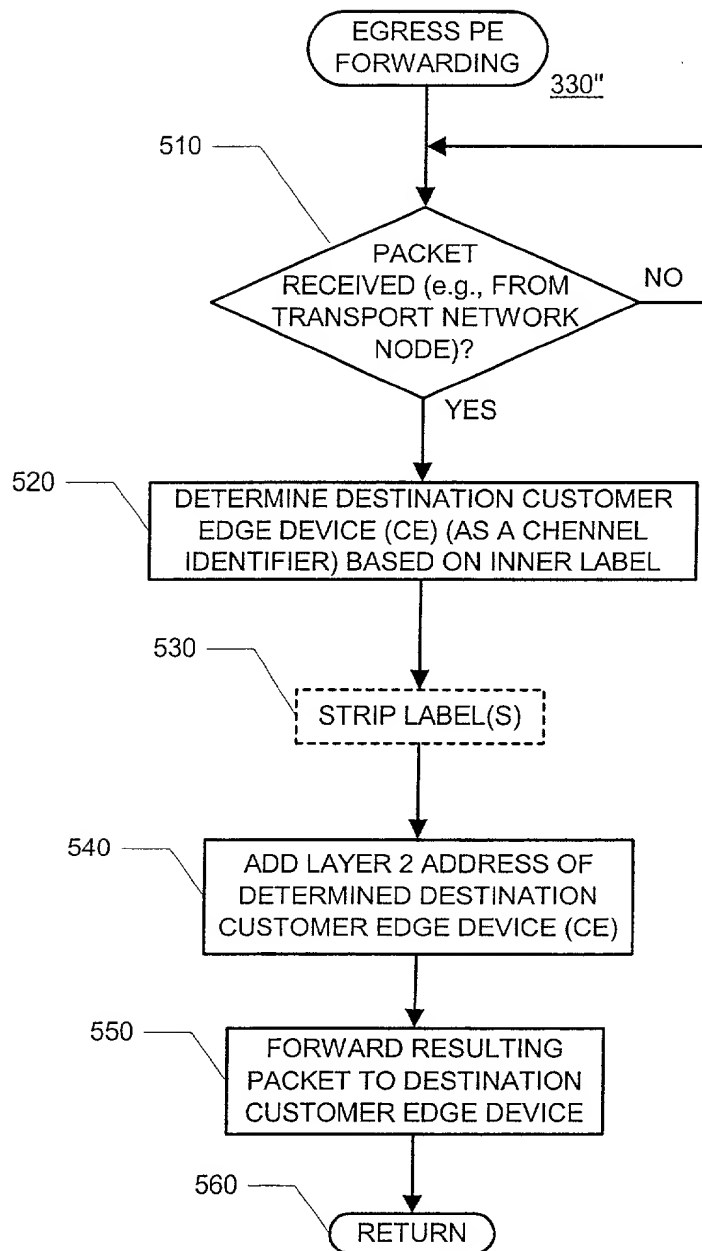


FIGURE 5

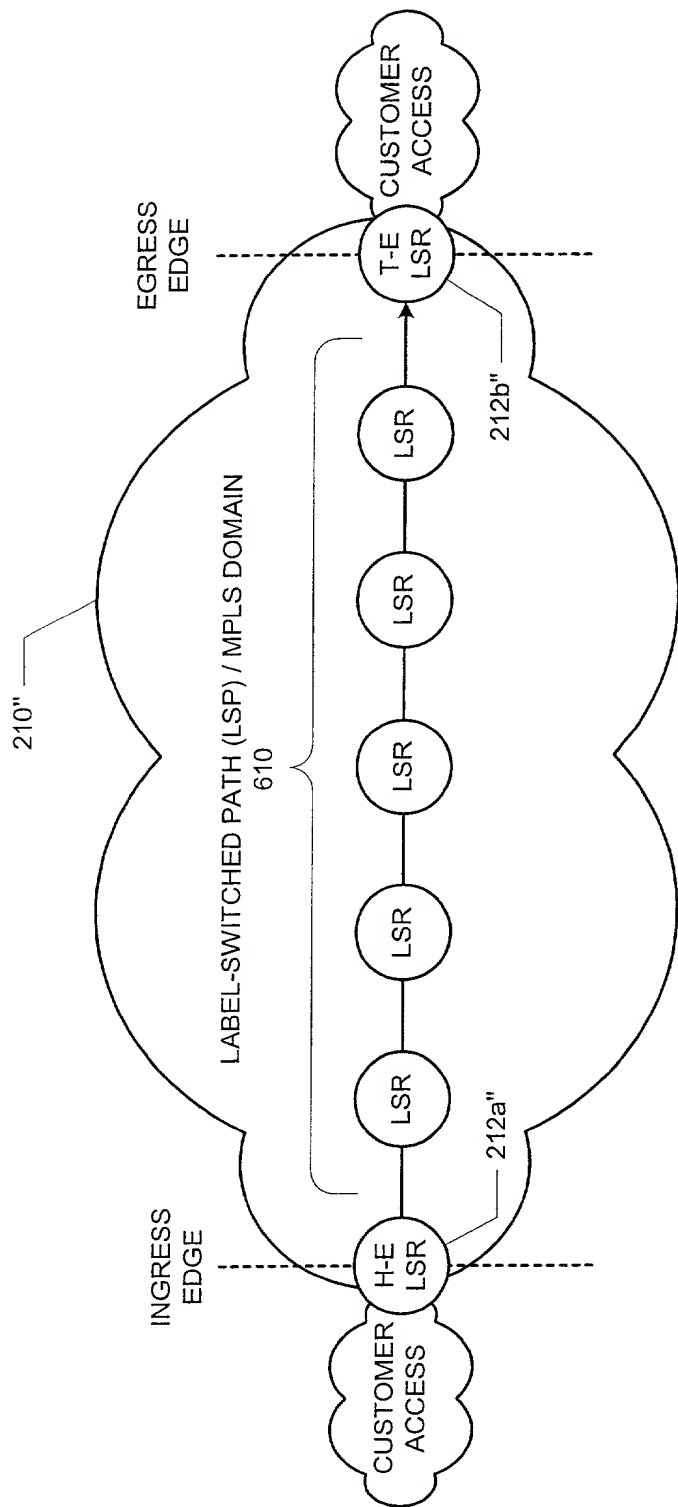
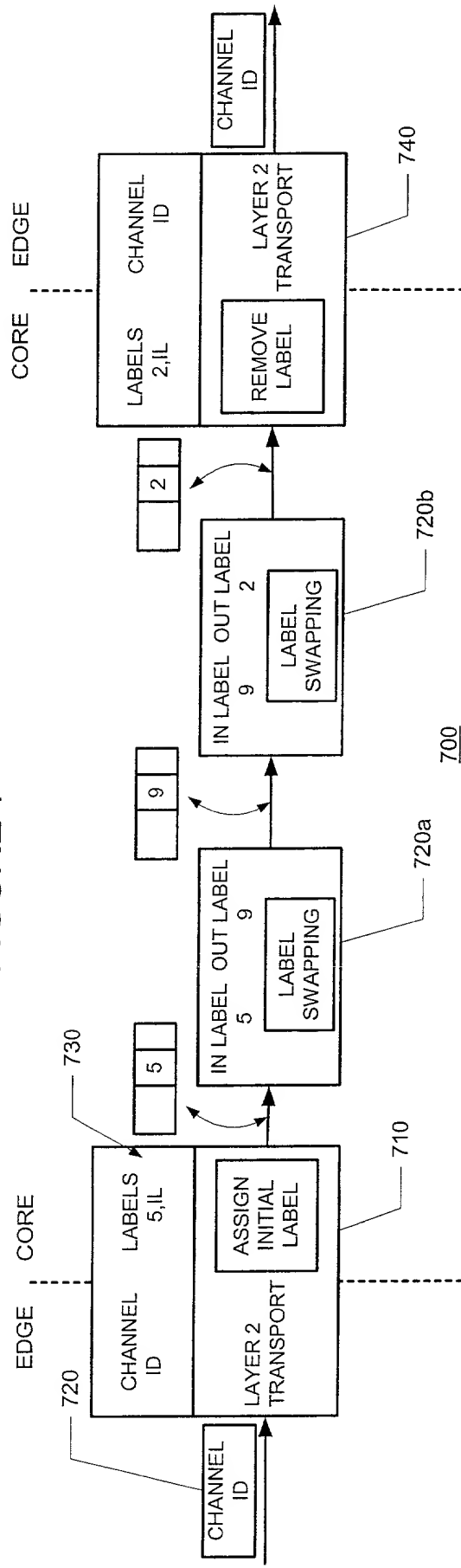
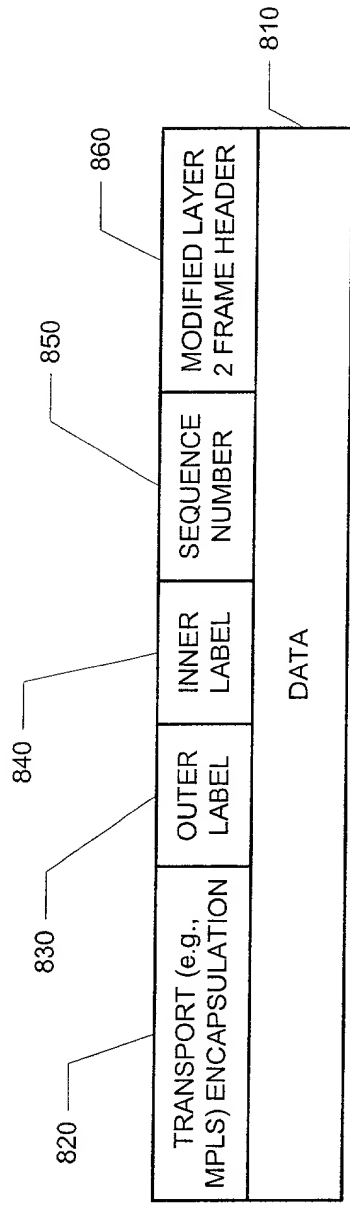


FIGURE 6

# FIGURE 7





800

FIGURE 8



FIGURE 9

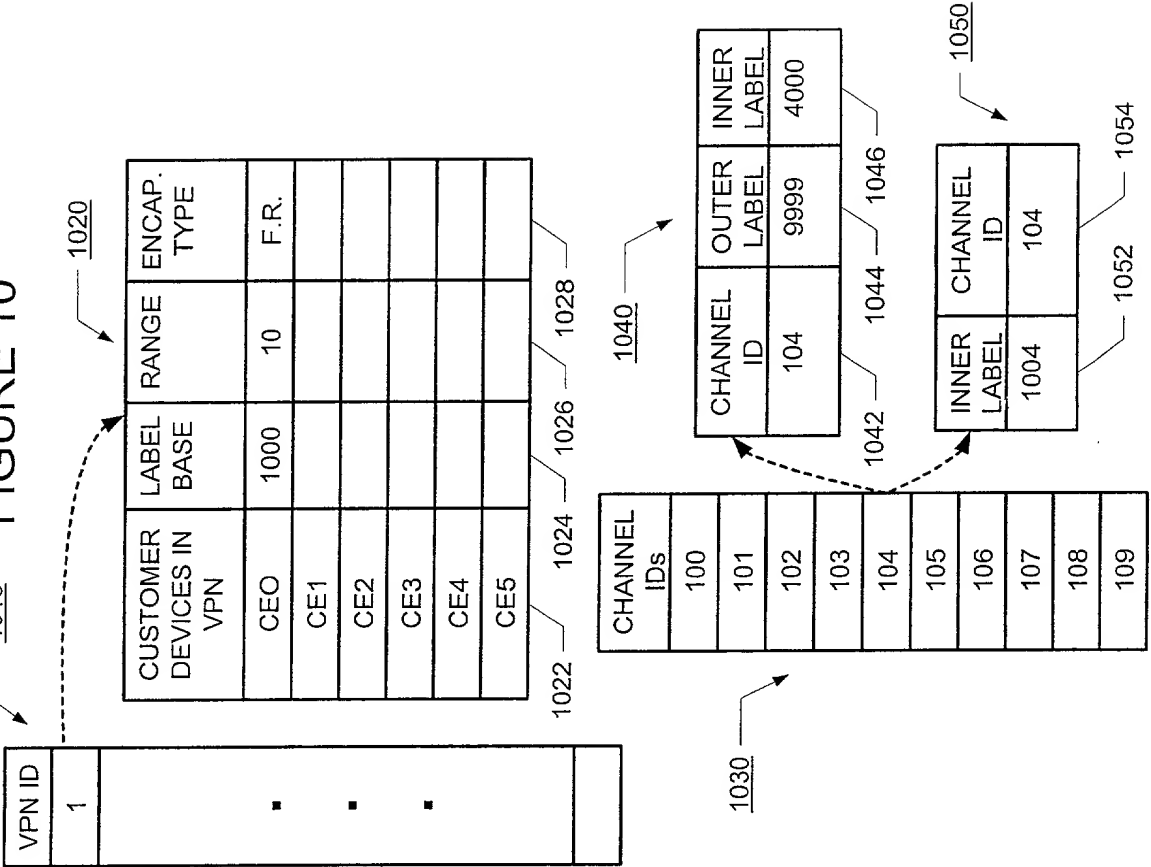
CHANNEL ID LIST (FOR CE 0)		
INDEX (=CE ID)	DESTINATION CE	CHANNEL ID
0	(SELF)	100
1	CE1	101
2	CE2	102
3	CE3	103
4	CE4	104
6	AVAILABLE	106
▪	▪	▪
▪	▪	▪
▪	▪	▪
9	AVAILABLE	109

LABEL BASE = 1000

RANGE = 10

ENCAPSULATION TYPE = FRAME RELAY

FIGURE 10



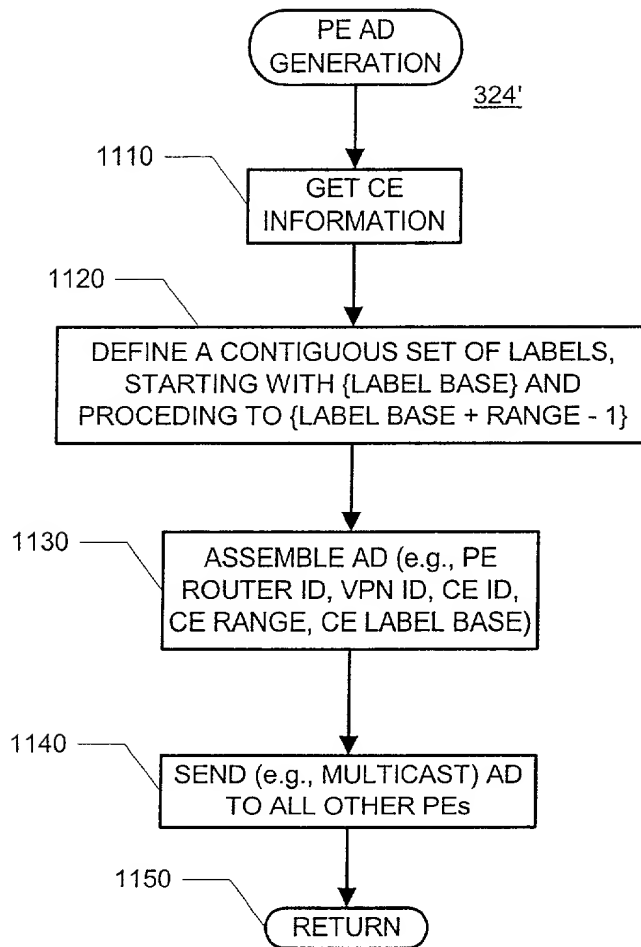


FIGURE 11

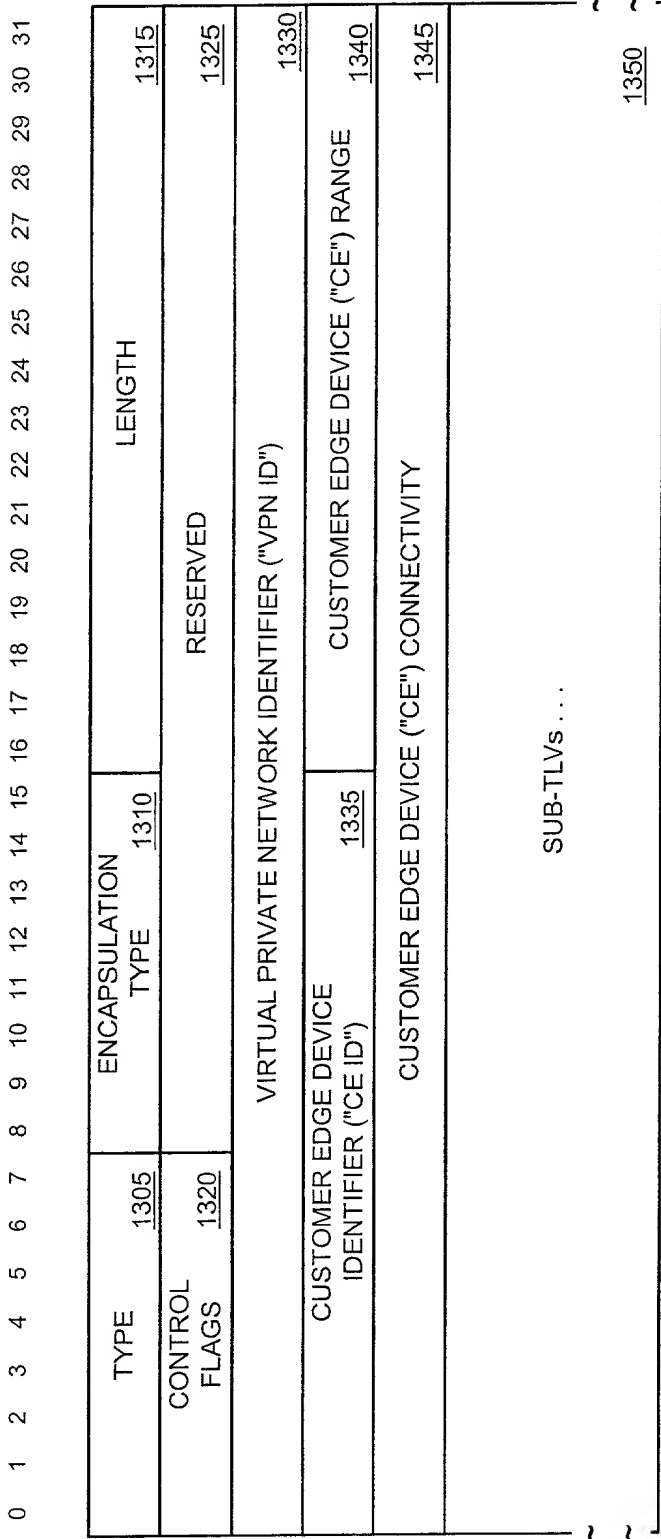


FIGURE 13 1300

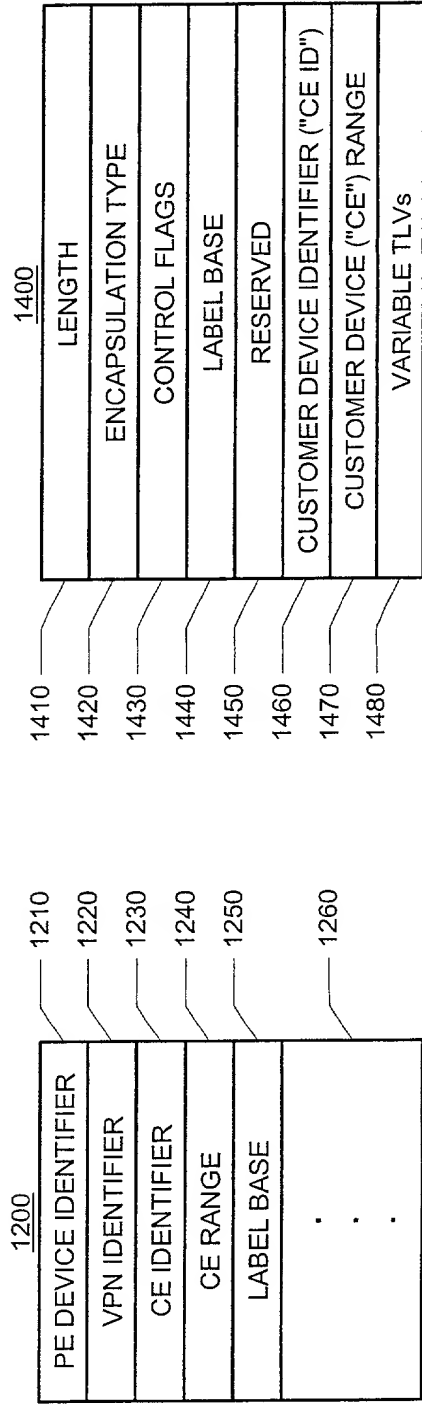


FIGURE 12

FIGURE 14

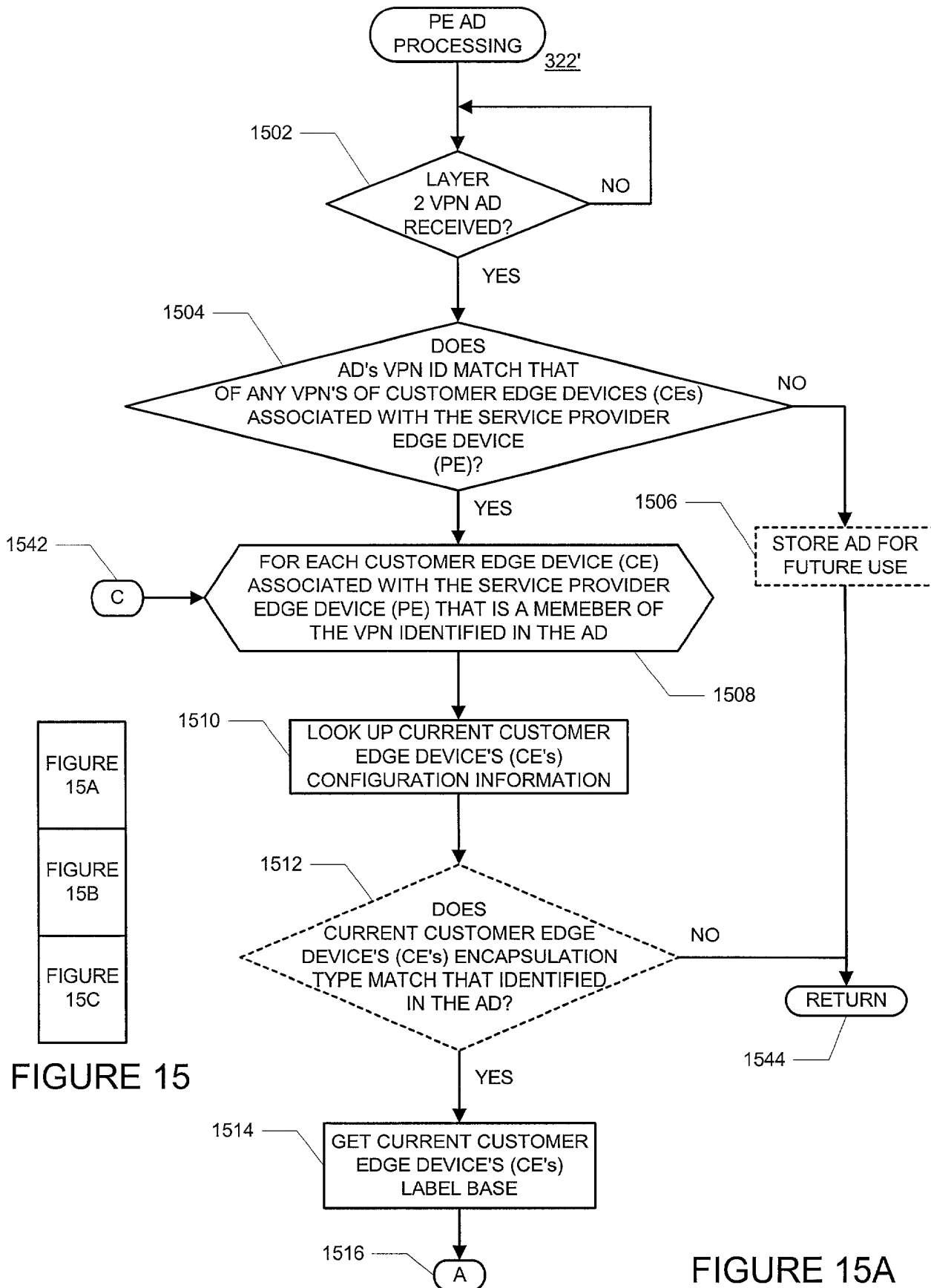
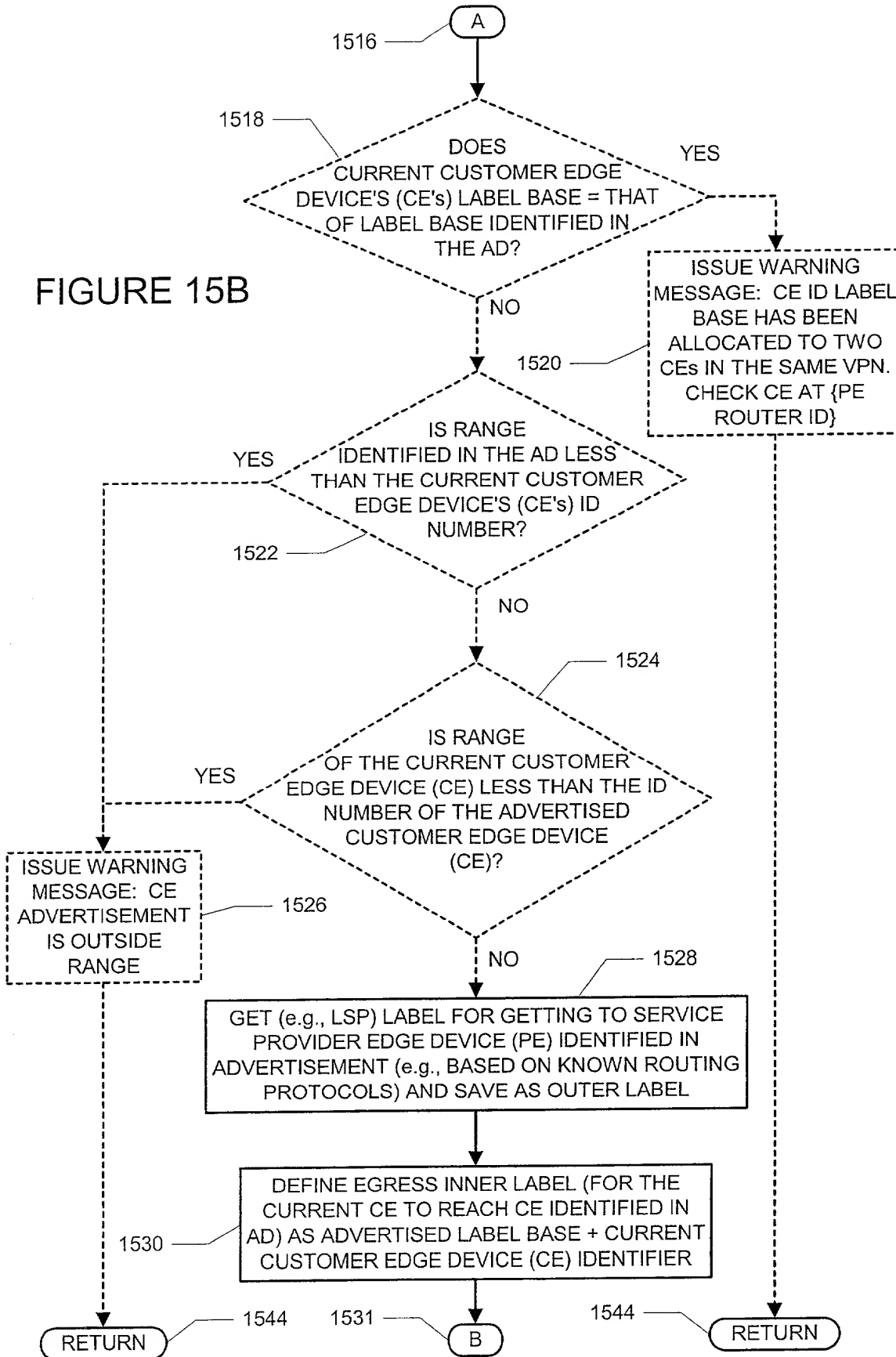


FIGURE 15A

FIGURE 15B



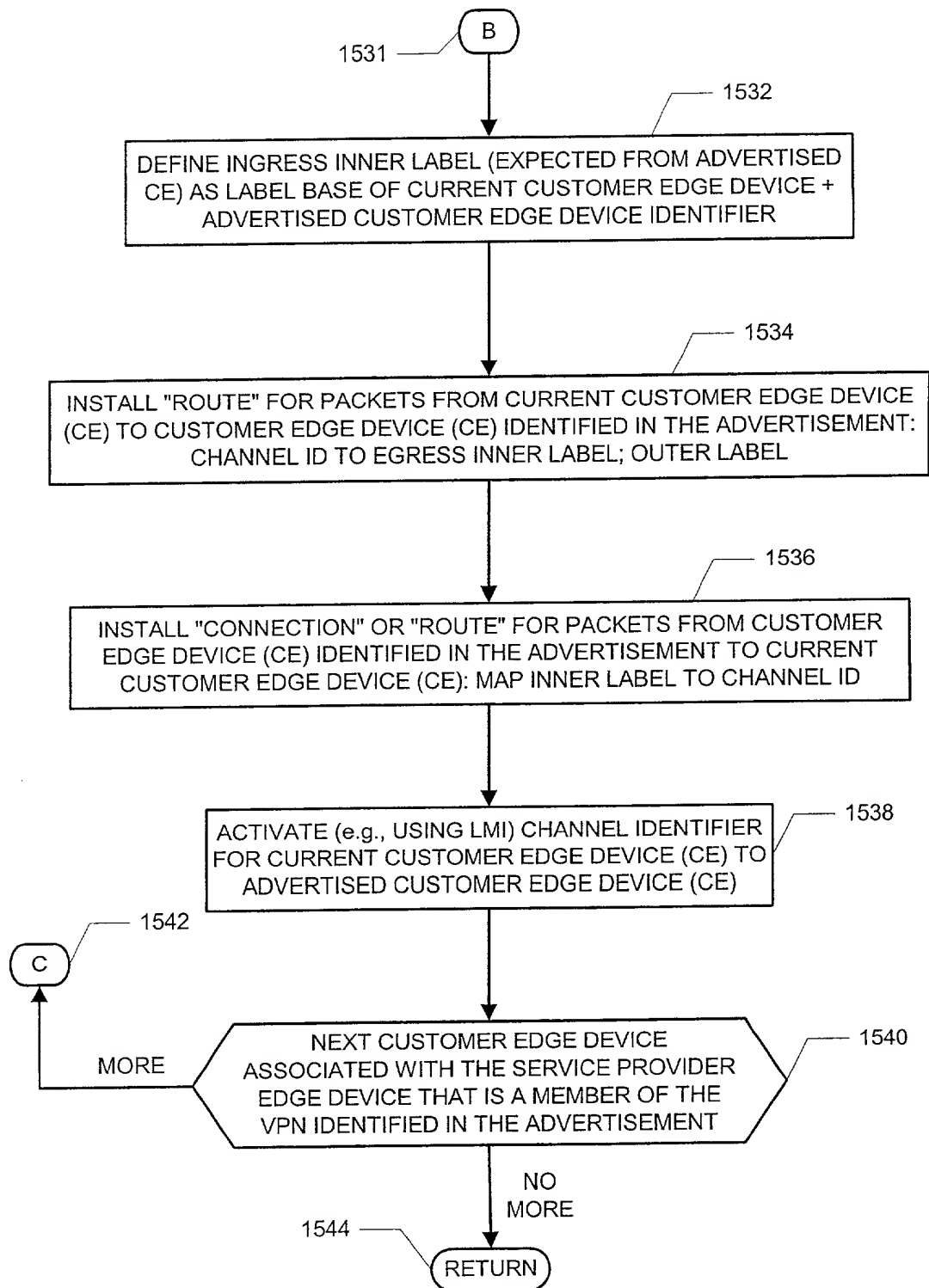
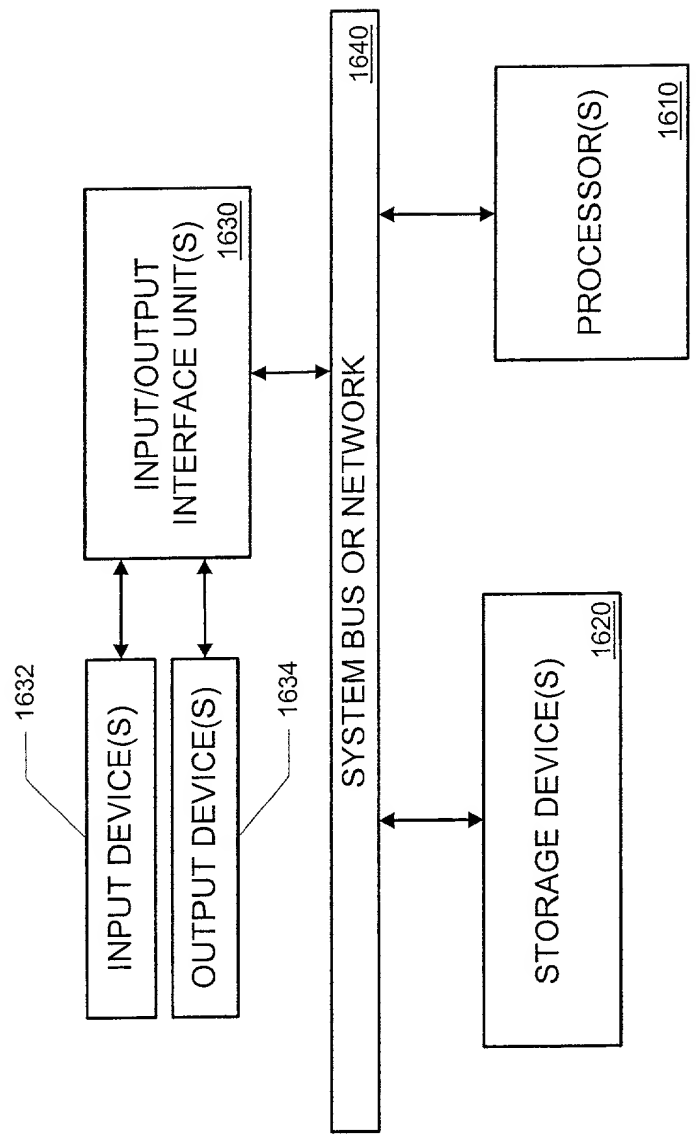


FIGURE 15C

FIG. 16 is a block diagram of a system 1600. The system 1600 includes an input device(s) 1632, an output device(s) 1634, an input/output interface unit(s) 1630, a system bus or network 1640, a storage device(s) 1620, and a processor(s) 1610. The input device(s) 1632 and output device(s) 1634 are connected to the input/output interface unit(s) 1630. The input/output interface unit(s) 1630 is connected to the system bus or network 1640. The system bus or network 1640 is connected to the storage device(s) 1620 and the processor(s) 1610.



1600

FIGURE 16

FIG. 17A is a block diagram of a network packet structure 1710. The packet structure 1710 includes a layer 2 destination address field 1712, an inner label field 1714, a sequence number field 1716, and a data field 1718. The packet structure 1710 is shown as a sequence of four fields: 1712, 1714, 1716, and 1718. An arrow points from the packet structure 1710 to a detailed view of the packet structure 1720.

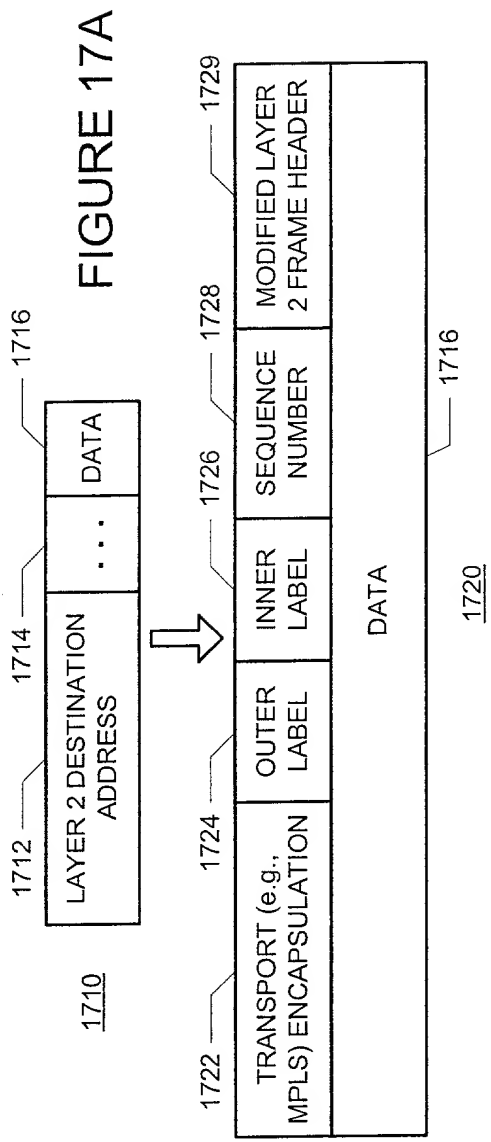


FIGURE 17A

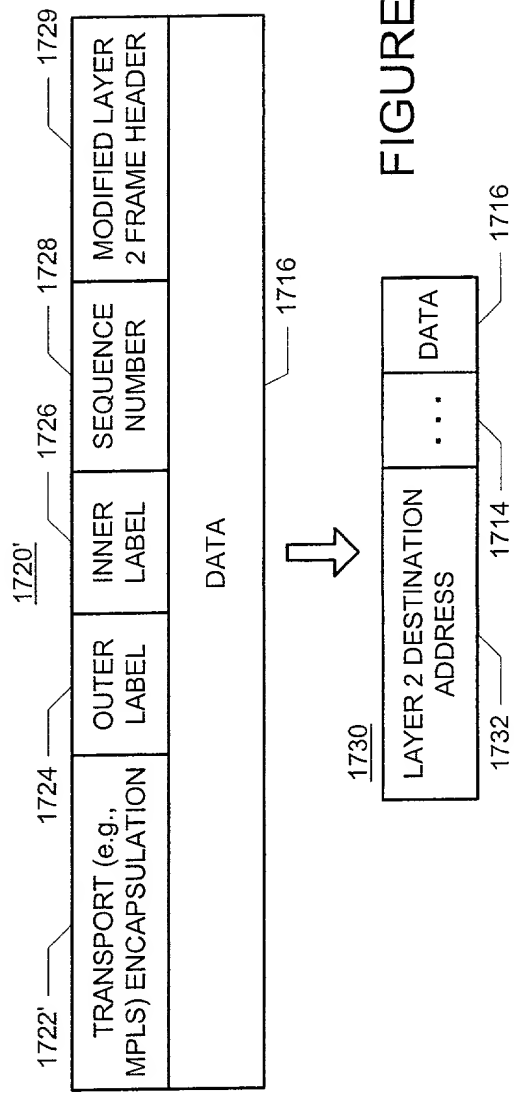


FIGURE 17B



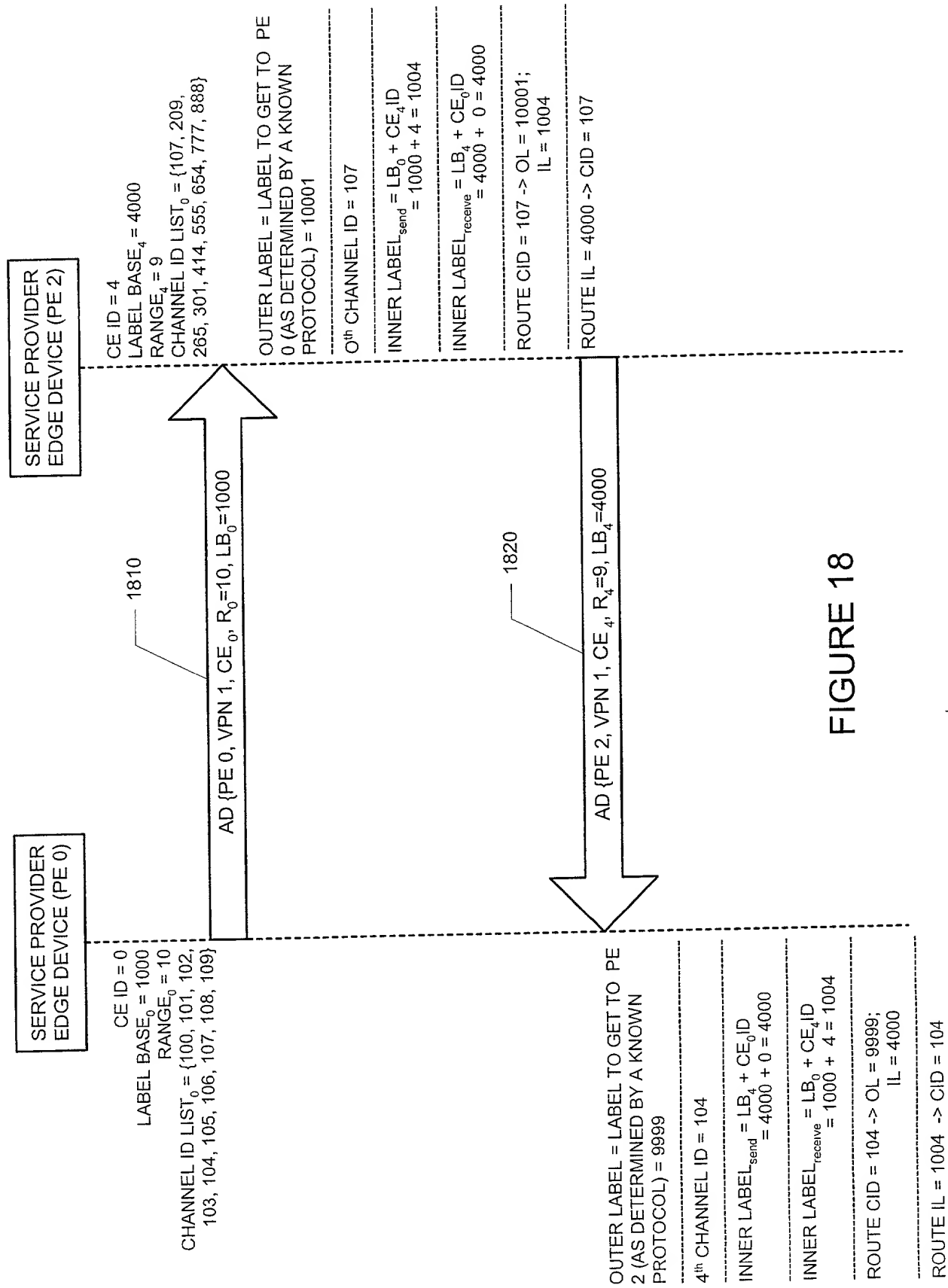


FIGURE 18